

**IN THE SPECIFICATION:**

Please amend paragraphs [0027] – [0034] as follows:

[0027] In an embodiment of the invention ~~Claims 2 and 15 are directed towards providing~~ objects of the image data stream are provided as pixels in different layers, where pixel regions outside the first field of view are provided in at least one layer and combining objects of at least some of the layers of the decoded image data stream including said one layer for providing an output data stream allowing presentation of image data. In this way it is possible to limit the manipulation of the image to be displayed only to those layers, which are affected by the change of field of view.

[0028] In an embodiment of the invention ~~Claim 3 is directed towards displaying~~ at least some of the image data in the stream is displayed on a display with the second field of view.

[0029] In an embodiment of the invention ~~According to claims 4 and 16~~ the coded stream is an MPEG-4 image data stream and at least some of the pixel regions that are at least partially outside the original field of view are coded as a sprite. This allows the changing of field of view in a simple manner, since a sprite contains a large amount of information that can be used for changing the field of view.

[0030] In an embodiment of the invention ~~According to claims 5 and 17~~ the selected image data information is processed regarding mapping of less satisfactory positions of pixels in the second field of view. This measure allows the change of field of view to be made more efficient if there are not enough pixels in the pixel regions outside the first field of view to be used for obtaining the second field of view or if the relationship between objects in different layers need to be considered in the change of the field of

view, like if the geometrical relationship needs to be adjusted, for example if an object would be moving in and out of consecutive images. This can be annoying and distracting the viewer's attention if e.g. part of a person is periodically entering the image from outside, in which case it may be better to always position this person object inside our outside the field of view. Another example is where a person positioned on the edge of a 4:3 image is repositioned on the edge of the enlarged, e.g. 16:9 image.

[0031] In additional embodiments of the invention ~~Claims 6, 7, 8, 9, 10, 18, 19, 20, 21 and 22 are directed towards~~ different ways are employed for of processing the selected image data provided outside the first field of view if there are not enough pixels in the pixel regions outside the first field of view to be used for obtaining the second field of view.

[0032] In an embodiment of the invention ~~Claims 11 and 23 are directed towards~~ processing the selected image data is processed when the relationship between objects in different layers needs to be considered in the change of the field of view.

[0033] In an embodiment of the invention ~~According to claims 12 and 24~~ the first field of view corresponds to an aspect ratio of 4:3 and the second field of view corresponds to an aspect ratio of 16:9.

[0034] In an embodiment of the invention ~~According to claims 13 and 25~~ the values of pixel regions outside the first field of view are provided in at least one different output data stream than the stream including the combined objects. In this way several streams can be combined for enlarging video shown on a display. This also enables the provision of video data to be shown that can be used for different types of screens having different types of aspect ratios.